



Basics & Variables

Script Header & Execution

Shebang:

```
#!/usr/bin/env bash
```

Recommended header for portability. Specifies the interpreter for the script.

Execution:

```
bash script.sh
./script.sh # if executable
```

Make script executable: `chmod +x script.sh`

Exit Status:

`$?` contains the exit status of the last command. `0` indicates success, non-zero indicates failure.

Comments:

```
# Single-line comment
: 'Multi-line
comment'
```

Variables

Declaration:

```
name="John"
age=30
```

Usage:

```
echo $name
echo "$name"
echo "${name}!"
```

Always quote variables to prevent word splitting and globbing.

String Quotes:

```
echo "Hi $name" # Interpolation
echo 'Hi $name' # No interpolation
```

Environment

```
echo $PATH
```

Variables:

Access system-defined variables.

Unsetting

```
unset name
```

Variables:

Command Substitution

Capture output of a command:

```
date=$(date +%Y-%m-%d)
echo "Today is $date"
```

Backticks (obsolescent):

```
echo "I'm in `pwd`"
```

Functions & Conditionals

Functions

Definition:	<pre>get_name() { echo "John" } # Alternate syntax function my_func { ... }</pre>
Calling:	<pre>echo "You are \$(get_name)"</pre>
Returning Values:	<pre>myfunc() { local myresult='some value' echo "\$myresult" } result=\$(myfunc)</pre>
Raising Errors:	<pre>myfunc() { return 1 } if myfunc; then echo "success" else echo "failure" fi</pre>
Arguments:	<pre>myfunc() { echo "Hello, \$1" } myfunc "World"</pre>
Special Parameters:	<ul style="list-style-type: none"><code>\$#</code> : Number of arguments<code>\$*</code> : All arguments as a single word<code>\$@</code> : All arguments as separate strings<code>\$1</code> : First argument

Loops & Arrays

Conditionals

Basic Syntax:	<pre>if [[condition]]; then # statements elif [[condition]]; then # more statements else # final statements fi</pre>
String Conditions:	<ul style="list-style-type: none"><code>[[-z STRING]]</code> : Empty string<code>[[-n STRING]]</code> : Not empty string<code>[[STRING == STRING]]</code> : Equal<code>[[STRING != STRING]]</code> : Not Equal
Numeric Conditions:	<ul style="list-style-type: none"><code>[[NUM -eq NUM]]</code> : Equal<code>[[NUM -ne NUM]]</code> : Not equal<code>[[NUM -lt NUM]]</code> : Less than<code>[[NUM -le NUM]]</code> : Less than or equal<code>[[NUM -gt NUM]]</code> : Greater than<code>[[NUM -ge NUM]]</code> : Greater than or equal
File Conditions:	<ul style="list-style-type: none"><code>[[-e FILE]]</code> : Exists<code>[[-r FILE]]</code> : Readable<code>[[-h FILE]]</code> : Symlink<code>[[-d FILE]]</code> : Directory<code>[[-w FILE]]</code> : Writable<code>[[-s FILE]]</code> : Size is > 0 bytes<code>[[-f FILE]]</code> : File<code>[[-x FILE]]</code> : Executable
Combining Conditions:	<ul style="list-style-type: none"><code>[[! EXPR]]</code> : Not<code>[[X && Y]]</code> : And<code>[[X Y]]</code> : Or
Example:	<pre>if [[-e "file.txt"]]; then echo "file exists" fi</pre>

Loops

Basic For Loop:	<pre>for i in /etc/rc.*; do echo "\$i" done</pre>
C-like For Loop:	<pre>for ((i = 0 ; i < 100 ; i++)); do echo "\$i" done</pre>
Ranges:	<pre>for i in {1..5}; do echo "Welcome \$i" done # With step size for i in {5..50..5}; do echo "Welcome \$i" done</pre>
Reading Lines:	<pre>while read -r line; do echo "\$line" done <file.txt</pre>
Forever Loop:	<pre>while true; do # statements done</pre>

Arrays

Defining Arrays:	<pre>Fruits=('Apple' 'Banana' 'Orange') # Or Fruits[0]="Apple" Fruits[1]="Banana" Fruits[2]="Orange"</pre>
Accessing Elements:	<pre>echo "\${Fruits[0]}" : Element #0 echo "\${Fruits[-1]}" : Last element echo "\${Fruits[@]}" : All elements, space-separated</pre>
Array Length:	<pre>echo "\${#Fruits[@]}" : Number of elements echo "\${#Fruits}" : String length of the 1st element</pre>
Range/Slice:	<pre>echo "\${Fruits[@]:1:2}" : Range (from position 1, length 2)</pre>
Keys:	<pre>echo "\${!Fruits[@]}" : Keys of all elements, space-separated</pre>
Operations:	<pre>Fruits+=("\${Fruits[@]} Watermelon") # Push Fruits+=('Watermelon') # Also Push Fruits=("\${Fruits[@]/Ap*/}") # Remove by regex match unset Fruits[2] # Remove one item Fruits=("\${Fruits[@]}") # Duplicate</pre>
Iteration:	<pre>for i in "\${Fruits[@]}; do echo "\$i" done</pre>

Dictionaries & Options

Dictionaries (Associative Arrays)

Defining Dictionaries:	<pre>declare -A sounds sounds[dog]="bark" sounds[cat]="moo"</pre>
Accessing Values:	<pre>echo "\${sounds[dog]}" : Dog's sound echo "\${sounds[@]}" : All values</pre>
Accessing Keys:	<pre>echo "\${!sounds[@]}" : All keys</pre>
Number of Elements:	<pre>echo "\${#sounds[@]}" : Number of elements</pre>
Deleting Elements:	<pre>unset sounds[dog]</pre>
Iteration (Values):	<pre>for val in "\${sounds[@]}; do echo "\$val" done</pre>
Iteration (Keys):	<pre>for key in "\${!sounds[@]}; do echo "\$key" done</pre>

Options (set)

<pre>set -o noclobber</pre>	Avoid overlaying files (e.g., <code>echo "hi" > foo</code> will fail if <code>foo</code> exists).
<pre>set -o errexit</pre>	Exit immediately if a command exits with a non-zero status (helps prevent cascading errors).
<pre>set -o pipefail</pre>	If a command in a pipeline fails, the pipeline's exit status is that of the failed command.
<pre>set -o nounset</pre>	Attempting to use an unset variable results in an error, exposing potential bugs.

Glob Options (shopt)

<pre>shopt -s nullglob</pre>	If a glob pattern doesn't match any files, it's removed from the argument list (e.g., <code>*.foo</code> becomes <code>''</code>).
<pre>shopt -s failglob</pre>	If a glob pattern doesn't match, an error is thrown.
<pre>shopt -s nocaseglob</pre>	Glob patterns are case-insensitive.
<pre>shopt -s dotglob</pre>	Wildcards match dotfiles (e.g., <code>*.sh</code> matches <code>.foo.sh</code>).
<pre>shopt -s globstar</pre>	Allows <code>**</code> for recursive matches (e.g., <code>lib/**/*.rb</code> matches <code>lib/a/b/c.rb</code>).

Redirection and miscellaneous

Redirection

<code>command > file</code>	: Redirect stdout to file
<code>command >> file</code>	: Redirect and append stdout to file
<code>command 2> file</code>	: Redirect stderr to file
<code>command 2>&1</code>	: Redirect stderr to stdout
<code>command > file 2>&1</code>	: Redirect both stdout and stderr to file
<code>command &> file</code>	: Redirect both stdout and stderr to file (shorthand)
<code>command < file</code>	: Read stdin from file
<code>command <<< "string"</code>	: Here string

Heredoc

<pre>cat <<EOF This is a heredoc. It allows multi-line input. EOF</pre>
<pre>cat <<-EOF This is a heredoc. It allows multi-line input with leading tabs. EOF</pre>

History expansions

<code>!!</code>	Execute last command again
<code>!\$</code>	Expand last parameter of most recent command
<code>!*</code>	Expand all parameters of most recent command
<code>!-n</code>	Expand nth most recent command
<code>!n</code>	Expand nth command in history
<code>! <command></code>	Expand most recent invocation of command