



Scripting Fundamentals

Basic Concepts

Scripting: Writing a sequence of commands to automate tasks.

Automation: Using scripts and tools to perform tasks automatically, reducing manual intervention.

Key Benefits: Increased efficiency, reduced errors, and improved consistency.

Shebang: `#!/bin/bash` - Specifies the interpreter for the script (e.g., `#!/usr/bin/env python3` for Python).

Variables: Used to store and manipulate data.

Control Flow: Statements like `if`, `else`, `for`, and `while` to control the execution flow.

Functions: Reusable blocks of code to perform specific tasks.

Comments: `#` (Bash, Python, PowerShell) - Used to add explanatory notes to the code.

Scripting Languages

Bash - Primarily used for Unix-like operating systems. Great for system administration tasks.

Python - Versatile language suitable for web development, data analysis, and general-purpose scripting.

PowerShell - Designed for Windows system administration and automation. Includes powerful cmdlets.

Input/Output

Standard Input (stdin): Input from the keyboard or redirected from a file.

Standard Output (stdout): Output displayed on the screen or redirected to a file.

Standard Error (stderr): Error messages displayed on the screen or redirected to a file.

Redirection:

- `>` Redirect stdout to a file (overwrites).
- `>>` Redirect stdout to a file (appends).
- `2>` Redirect stderr to a file.
- `&>` or `2>&1` Redirect both stdout and stderr to a file.

Piping:

- `|` Connect the stdout of one command to the stdin of another.

Example: `ls -l | grep 'myfile.txt'`

Bash Scripting

Variables and Operators

Variable Assignment: `variable_name="value"`

Example: `name="John"`

Accessing Variables: `$variable_name` or `${variable_name}`

Example: `echo "Hello, $name!"`

Arithmetic Operators: `+`, `-`, `*`, `/`, `%`

Example: `result=$((5 + 3))`
`echo $result`

String Operators: `=` (equal), `!=` (not equal), `-z` (empty), `-n` (not empty)

Example: `if ["$name" = "John"]; then`
`echo "Match!"; fi`

Control Structures

If Statement:

```
if [ condition ]; then
    # Code to execute if condition is true
elif [ condition2 ]; then
    # Code to execute if condition2 is true
else
    # Code to execute if all conditions are false
fi
```

For Loop:

```
for variable in list;
do
    # Code to execute for each item in the list
done
```

While Loop:

```
while [ condition ]; do
    # Code to execute while the condition is true
done
```

Functions

Function Definition:

```
function_name() {
    # Code to execute
    return value
}
```

Calling a Function: `function_name`

Example:

```
greet() {
    echo "Hello, $1!"
}

greet "World"
```

Python Scripting

Basic Syntax

Variables:	<code>variable_name = value</code>
Example:	<code>name = "Alice"</code>
Data Types:	<code>int</code> , <code>float</code> , <code>str</code> , <code>bool</code> , <code>list</code> , <code>tuple</code> , <code>dict</code>
Example:	<code>age = 30</code> <code>price = 99.99</code>
Operators:	<code>+</code> , <code>-</code> , <code>*</code> , <code>/</code> , <code>%</code> , <code>**</code> (exponentiation), <code>//</code> (floor division)
Example:	<code>result = 5 + 3</code>
Comments:	<code># This is a comment</code>

Control Flow

If Statement:	<pre>if condition: # Code to execute if condition is true elif condition2: # Code to execute if condition2 is true else: # Code to execute if all conditions are false</pre>
For Loop:	<pre>for variable in iterable: # Code to execute for each item in the iterable</pre>
While Loop:	<pre>while condition: # Code to execute while the condition is true</pre>

Functions

Function Definition:	<pre>def function_name(parameters): # Code to execute return value</pre>
Calling a Function:	<code>function_name(arguments)</code>
Example:	<pre>def greet(name): print(f"Hello, {name}!") greet("World")</pre>

Modules

Importing Modules:	<code>import module_name</code> <code>from module_name import specific_item</code> <code>import module_name as alias</code>
Example:	<pre>import math print(math.sqrt(16)) from datetime import datetime print(datetime.now())</pre>

PowerShell Scripting

Basic Concepts

Cmdlets:	Commands in PowerShell (e.g., <code>Get-Process</code> , <code>Write-Host</code>).
Variables:	Start with a <code>\$</code> (e.g., <code>\$name = "John"</code>).
Piping:	Use <code> </code> to pass objects between cmdlets (e.g., <code>Get-Process Where-Object {\$_.CPU -gt 10}</code>).

Variables and Data Types

Variable Assignment:	<code>\$variable_name = value</code> Example: <code>\$name = "John"</code>
Data Types:	<code>[int]</code> , <code>[string]</code> , <code>[bool]</code> , <code>[array]</code> , <code>[hashtable]</code> Example: <code>[int]\$age = 30</code>
Arrays:	<code>\$myArray = @("item1", "item2", "item3")</code>
Hashtables:	<code>\$myHash = @{Name="John"; Age=30}</code>

Control Structures

If Statement:	<pre>if (condition) { # Code to execute if condition is true } elseif (condition2) { # Code to execute if condition2 is true } else { # Code to execute if all conditions are false }</pre>
For Loop:	<pre>foreach (\$item in \$collection) { # Code to execute for each item in the collection }</pre>
While Loop:	<pre>while (condition) { # Code to execute while the condition is true }</pre>

Functions

Function Definition:	<pre>function function_name { param (\$parameter1, \$parameter2) # Code to execute return value }</pre>
Calling a Function:	<code>function_name -parameter1 value1 -parameter2 value2</code>
Example:	<pre>function Greet { param (\$Name) Write-Host "Hello, \$Name!" } Greet -Name "World"</pre>