



Navigation & File Management

Basic Commands

<code>pwd</code>	Print working directory (shows the current directory).
<code>ls</code>	List directory contents (files and subdirectories). Options: <code>-l</code> (long listing), <code>-a</code> (all files, including hidden), <code>-t</code> (sort by modification time), <code>-h</code> (human-readable sizes).
<code>cd</code>	Change directory. <code>cd ..</code> (move up one level), <code>cd ~</code> (go to home directory), <code>cd -</code> (go to the previous directory).
<code>mkdir</code>	Create a new directory. <code>mkdir directory_name</code>
<code>rmdir</code>	Remove an empty directory. <code>rmdir directory_name</code>
<code>touch</code>	Create an empty file or update the timestamp of an existing file. <code>touch file_name</code>

Working with Text

Text Manipulation

<code>grep</code>	Search for patterns in files. <code>grep 'pattern' file_name</code> , <code>grep -i 'pattern' file_name</code> (case-insensitive), <code>grep -r 'pattern' directory_name</code> (recursive search).
<code>sed</code>	Stream editor for text manipulation. <code>sed 's/old/new/g' file_name</code> (replace all occurrences of 'old' with 'new').
<code>awk</code>	Pattern scanning and processing language. <code>awk '{print \$1}' file_name</code> (print the first field of each line).
<code>wc</code>	Word count. <code>wc file_name</code> (lines, words, characters), <code>wc -l file_name</code> (lines only).
<code>sort</code>	Sort lines of text files. <code>sort file_name</code> , <code>sort -n file_name</code> (numeric sort), <code>sort -r file_name</code> (reverse sort).
<code>uniq</code>	Remove duplicate lines. <code>uniq file_name</code> (requires sorted input).
<code>cut</code>	Cut sections from each line of files. <code>cut -d ',' -f 1 file_name</code> (cut the first field using ',' as delimiter).

System Information & Processes

File Operations

<code>cp</code>	Copy files or directories. <code>cp source_file destination_file</code> , <code>cp -r source_directory destination_directory</code> (recursive copy for directories).
<code>mv</code>	Move or rename files or directories. <code>mv source_file destination_file</code> , <code>mv old_name new_name</code>
<code>rm</code>	Remove files. <code>rm file_name</code> , <code>rm -r directory_name</code> (recursive removal for directories), <code>rm -f file_name</code> (force removal).
<code>cat</code>	Concatenate and display file contents. <code>cat file_name</code>
<code>head</code>	Display the beginning of a file. <code>head file_name</code> (first 10 lines), <code>head -n 20 file_name</code> (first 20 lines).
<code>tail</code>	Display the end of a file. <code>tail file_name</code> (last 10 lines), <code>tail -n 20 file_name</code> (last 20 lines), <code>tail -f file_name</code> (follow the file as it grows).
<code>less</code>	View file contents page by page. <code>less file_name</code>

Redirection and Pipes

<code>></code>	Redirect output to a file (overwrite). Example: <code>ls > file_list.txt</code>
<code>>></code>	Redirect output to a file (append). Example: <code>ls >> file_list.txt</code>
<code> </code>	Pipe the output of one command to another. Example: <code>ls -l grep 'pattern'</code> (list files and filter the output).
<code>2></code>	Redirect standard error to a file. Example: <code>command 2> error.log</code>
<code>&></code>	Redirect both standard output and standard error to a file. Example: <code>command &> output.log</code>

System Info

<code>uname</code>	Print system information. <code>uname -a</code> (all information).
<code>df</code>	Display disk space usage. <code>df -h</code> (human-readable).
<code>du</code>	Estimate file space usage. <code>du -sh directory_name</code> (summary, human-readable).
<code>free</code>	Display amount of free and used memory. <code>free -m</code> (in MB), <code>free -g</code> (in GB).
<code>uptime</code>	Show how long the system has been running.
<code>whoami</code>	Print effective user ID.
<code>hostname</code>	Display the system's hostname.

Process Management

<code>ps</code>	Display running processes. <code>ps aux</code> (show all processes).
<code>top</code>	Display dynamic real-time view of running processes.
<code>kill</code>	Terminate a process. <code>kill PID</code> (sends TERM signal), <code>kill -9 PID</code> (sends KILL signal, forceful termination).
<code>jobs</code>	List active jobs.
<code>bg</code>	Put a job in the background. <code>bg %job_number</code>
<code>fg</code>	Bring a job to the foreground. <code>fg %job_number</code>
<code>nohup</code>	Run a command immune to hangups, with output to a non-tty.
<code>p</code>	<code>nohup command &</code>

Shell Scripting

Basic Script Structure

```
#!/bin/bash

# Comments start with '#'

echo "Hello, world!"
```

Shebang (`#!/bin/bash`) indicates the interpreter for the script.

Variables:

```
NAME="John"
echo "My name is $NAME"
```

Command Substitution:

```
DATE=$(date)
echo "Today is $DATE"
```

Control Flow

```
if statement if [ condition ]; then
    # code to execute if
    condition is true
else
    # code to execute if
    condition is false
fi
```

```
for loop for item in list;
do
    # code to execute for each
    item
done
```

```
while loop while [ condition ]; do
    # code to execute while
    condition is true
done
```

```
case statement case variable in
    pattern1)
        # code to execute if
        variable matches pattern1
        ;;
    pattern2)
        # code to execute if
        variable matches pattern2
        ;;
esac
```

Functions

```
function_name() {
    # function body
    echo "Function called with arguments: $@"
    return 0
}
```

```
function_name arg1 arg2
```