



Dash Fundamentals

Basic Syntax

Comments	<code># This is a comment</code>
Variables	<code>variable=value</code> <code>echo \$variable</code>
String literals	<code>'Single quoted'</code> <code>"Double quoted"</code>
Command Substitution	<code>\$(command)</code> or <code>command</code>
Exit Status	<code>\$?</code> (Exit status of last command)
Shebang	<code>#!/bin/sh</code> (Specifies the interpreter)

Control Structures

<code>if</code> statement	<code>if [condition]; then</code> <i># commands</i> <code>fi</code>
<code>if-else</code> statement	<code>if [condition]; then</code> <i># commands</i> <code>else</code> <i># commands</i> <code>fi</code>
<code>if-elif-else</code> statement	<code>if [condition]; then</code> <i># commands</i> <code>elif [condition]; then</code> <i># commands</i> <code>else</code> <i># commands</i> <code>fi</code>
<code>case</code> statement	<code>case \$variable in</code> <i>pattern1</i>) <i>commands</i> ;; <i>pattern2</i>) <i>commands</i> ;; *) <i>commands</i> ;; <code>esac</code>
<code>while</code> loop	<code>while [condition]; do</code> <i># commands</i> <code>done</code>
<code>until</code> loop	<code>until [condition]; do</code> <i># commands</i> <code>done</code>

Commands and Utilities

File Manipulation

<code>ls</code>	List directory contents
<code>cp</code>	Copy files or directories
<code>mv</code>	Move or rename files or directories
<code>rm</code>	Remove files or directories
<code>mkdir</code>	Create directories
<code>r</code>	
<code>touch</code>	Create an empty file or update timestamp
<code>h</code>	

Text Processing

<code>echo</code>	Display a line of text
<code>o</code>	
<code>cat</code>	Concatenate and display files
<code>grep</code>	Search for a pattern in files
<code>p</code>	
<code>sed</code>	Stream editor for text manipulation
<code>awk</code>	Pattern scanning and processing language
<code>wc</code>	Word, line, and byte count

System Information

<code>uname</code>	Print system information
<code>date</code>	Print or set the system date and time
<code>pwd</code>	Print working directory
<code>whoami</code>	Print effective userid
<code>i</code>	
<code>uptime</code>	Show how long the system has been running
<code>e</code>	
<code>free</code>	Display amount of free and used memory

Expressions and Operators

Arithmetic Operators

<code>+</code>	Addition
<code>-</code>	Subtraction
<code>*</code>	Multiplication
<code>/</code>	Division
<code>%</code>	Modulo
<code>*</code> <code>*</code>	Exponentiation (not POSIX standard, may not work on all shells)

String Operators

<code>=</code>	Equality
<code>!=</code>	Inequality
<code>-z</code>	True if string is empty
<code>-n</code>	True if string is not empty

File Test Operators

<code>-e file</code>	True if file exists
<code>-f file</code>	True if file exists and is a regular file
<code>-d file</code>	True if file exists and is a directory
<code>-r file</code>	True if file exists and is readable
<code>-w file</code>	True if file exists and is writable
<code>-x file</code>	True if file exists and is executable

Functions and Script Execution

Defining Functions

```
function function_name {  
    # commands  
}  
  
# or  
  
function_name () {  
    # commands  
}  
  
Example:  
  
my_function() {  
    echo "Hello, world!"  
}  
  
my_function
```

Passing Arguments to Functions

Accessing arguments	<code>\$1</code> , <code>\$2</code> , ... <code>\$n</code>
All arguments	<code>\$@</code>
Number of arguments	<code>\$#</code>
Example	<pre>my_function() { echo "First argument: \$1" echo "Second argument: \$2" } my_function "arg1" "arg2"</pre>

Script Execution

Executing a script	<pre>./script.sh # or sh script.sh</pre>
Making a script executable	<pre>chmod +x script.sh</pre>
Sourcing a script	<pre>. script.sh # or source script.sh</pre>
Differences between executing and sourcing	Executing runs in a subshell, sourcing runs in the current shell.