



Selectors & Basic Styling

Basic Selectors

<code>*</code>	Selects all elements.
<code>element</code>	Selects elements of a specific type (e.g., <code>p</code>).
<code>.class</code>	Selects elements with a specific class (e.g., <code>.button</code>).
<code>#id</code>	Selects the element with a specific ID (e.g., <code>#header</code>).
<code>[attribute]</code>	Selects elements with a specific attribute (e.g., <code>[type="text"]</code>).
<code>[attribute="value"]</code>	Selects elements with a specific attribute and value.
<code>[attribute~="value"]</code>	Selects elements whose attribute value contains a specified word.
<code>[attribute = "value"]</code>	Selects elements whose attribute value starts with the specified word followed by a hyphen.
<code>[attribute^="value"]</code>	Selects elements whose attribute value begins with a specified value.
<code>[attribute\$="value"]</code>	Selects elements whose attribute value ends with a specified value.
<code>[attribute*="value"]</code>	Selects elements whose attribute value contains a specified value.

Pseudo-Classes & Pseudo-Elements

<code>:hover</code>	Selects an element when you mouse over it.
<code>:active</code>	Selects the active link/element.
<code>:focus</code>	Selects an element that has focus.
<code>:visited</code>	Selects links that have been visited.
<code>:link</code>	Selects unvisited links.
<code>:first-child</code>	Selects the first child of its parent.
<code>:last-child</code>	Selects the last child of its parent.
<code>:nth-child(n)</code>	Selects the n-th child of its parent (e.g., <code>odd</code> , <code>even</code> , <code>3</code> , <code>2n+1</code>).
<code>:not(selector)</code>	Selects elements that do NOT match the selector.
<code>:checked</code>	Selects checked input elements (radio or checkbox).
<code>::before</code>	Inserts content before an element.
<code>::after</code>	Inserts content after an element.
<code>::first-line</code>	Selects the first line of a block-level element.
<code>::first-letter</code>	Selects the first letter of a block-level element.

Combinators

<code>A B</code>	Descendant Selector: Selects B inside A.
<code>A > B</code>	Child Selector: Selects direct children B of A.
<code>A + B</code>	Adjacent Sibling Selector: Selects B immediately following A.
<code>A ~ B</code>	General Sibling Selector: Selects B anywhere after A within the same parent.
<pre>div p { color: blue; } /* Selects all p elements inside div */</pre>	<pre>div > p { color: red; } /* Selects p elements that are direct children of div */</pre>
<pre>h1 + p { margin-top: 20px; } /* Selects the first p element immediately after an h1 */</pre>	<pre>h2 ~ p { font-style: italic; } /* Selects all p elements that are siblings of h2 and appear after it */</pre>

Box Model (Block)

<code>display</code>	Sets how an element is displayed (<code>block</code> , <code>inline</code> , <code>inline-block</code> , <code>none</code> , <code>flex</code> , <code>grid</code>).
<code>width</code> , <code>height</code>	Sets the width and height of an element.
<code>margin</code>	Shorthand for <code>margin-top</code> , <code>margin-right</code> , <code>margin-bottom</code> , <code>margin-left</code> . Creates space <i>outside</i> the border.
<code>padding</code>	Shorthand for <code>padding-top</code> , <code>padding-right</code> , <code>padding-bottom</code> , <code>padding-left</code> . Creates space <i>inside</i> the border.
<code>border</code>	Shorthand for <code>border-width</code> , <code>border-style</code> , <code>border-color</code> . Defines border around padding and content.
<code>box-sizing</code>	Defines how the total width and height of an element are calculated (<code>content-box</code> (default), <code>border-box</code>). Use <code>border-box</code> for easier layout.
<pre>.box { width: 100px; height: 100px; padding: 10px; border: 1px solid black; margin: 20px; box-sizing: border-box; } /* Total width: 100px (content+padding +border) */</pre>	<pre>.box-old { width: 100px; height: 100px; padding: 10px; border: 1px solid black; margin: 20px; box-sizing: content-box; } /* Total width: 100+10+10+1+1 = 122px */</pre>

Colors & Backgrounds

color	Sets the text color.
background-color	Sets the background color of an element.
background-image	Sets the background image (url(...)).
background-repeat	Sets how a background image repeats (repeat , no-repeat , repeat-x , repeat-y).
background-position	Sets the starting position of a background image (center , top left , 50% 50% , 10px 20px).
background-size	Sets the size of the background image (auto , cover , contain , 50% , 200px).
background-attachment	Sets whether a background image scrolls with the page or is fixed (scroll , fixed , local).
background	Shorthand for all background properties.
Color Formats:	#RRGGBB , #RGB , rgb(R,G,B) , rgba(R,G,B,A) , hsl(H,S,L) , hsla(H,S,L,A) , predefined names (e.g., red) ,currentColor , transparent .

Layout & Positioning

Display & Positioning

display: block;	Starts on a new line, takes full width.
display: inline;	Does not start on new line, takes width based on content, cannot set width / height .
display: inline-block;	Does not start on new line, takes width based on content, CAN set width / height .
display: none;	Element is completely removed from the layout.
position: static;	Default positioning; element is positioned according to normal flow. top , left , etc. have no effect.
position: relative;	Positioned relative to its normal position. top , left , etc. offset it from its normal position.
position: absolute;	Positioned relative to its nearest positioned ancestor (instead of the viewport). Removed from normal flow.
position: fixed;	Positioned relative to the viewport. Stays in place even when scrolling. Removed from normal flow.
position: sticky;	Positioned based on the user's scroll position. Behaves like relative until a threshold is met, then like fixed .
top , bottom , left , right	Used with position: relative , absolute , fixed , or sticky to specify offsets.
z-index	Specifies the stack order of a positioned element (higher number is higher in stack).

Flexbox (Container)

display: flex;	Makes the element a flex container, its direct children become flex items.
flex-direction	Defines the direction of flex items (row (default), row-reverse , column , column-reverse).
flex-wrap	Specifies if flex items should wrap (nowrap (default), wrap , wrap-reverse).
justify-content	Aligns items along the main axis (flex-start , flex-end , center , space-between , space-around , space-evenly).
align-items	Aligns items along the cross axis (stretch (default), flex-start , flex-end , center , baseline).
align-content	Aligns flex lines when there's extra space in cross axis (only if flex-wrap: wrap). Values similar to justify-content .
gap , row-gap , column-gap	Sets the gaps (gutters) between rows and columns in flex and grid layouts.
Tips:	Flexbox is great for 1D layouts (row or column). Use for navbars, centering items, distributing space.

Flexbox (Items)

<code>order</code>	Specifies the order of a flex item (<code>integer</code> , default is 0).
<code>flex-grow</code>	Specifies how much a flex item will grow relative to the rest (<code>number</code> , default 0).
<code>flex-shrink</code>	Specifies how much a flex item will shrink relative to the rest (<code>number</code> , default 1).
<code>flex-basis</code>	Specifies the initial size of a flex item before flexing (<code>length</code> or <code>auto</code> , default <code>auto</code>).
<code>flex</code>	Shorthand for <code>flex-grow</code> , <code>flex-shrink</code> , <code>flex-basis</code> (e.g., <code>flex: 1 1 auto;</code>). Common values: <code>flex: 1;</code> (grow/shrink with basis auto), <code>flex: auto;</code> (grow/shrink with basis auto), <code>flex: none;</code> (0 0 auto), <code>flex: 0 0 auto;</code> (no grow/shrink, basis auto).
<code>align-self</code>	Aligns the individual flex item along the cross axis (overrides <code>align-items</code> on the container). Values similar to <code>align-items</code> .

CSS Grid (Container)

<code>display: grid;</code>	Makes the element a grid container, its direct children become grid items.
<code>grid-template-columns</code>	Defines the columns in the grid (<code>px</code> , <code>%</code> , <code>em</code> , <code>rem</code> , <code>fr</code> , <code>auto</code> , <code>repeat()</code> , <code>minmax()</code>). Example: <code>grid-template-columns: 1fr 2fr 1fr;</code>
<code>grid-template-rows</code>	Defines the rows in the grid. Example: <code>grid-template-rows: auto 100px;</code>
<code>grid-template-areas</code>	Defines grid layout using named areas. Example: <code>grid-template-areas: "header header" "sidebar main";</code>
<code>gap</code> , <code>row-gap</code> , <code>column-gap</code>	Sets the gaps between grid rows and columns.
<code>justify-items</code>	Aligns items inside grid cells along the inline (row) axis (<code>start</code> , <code>end</code> , <code>center</code> , <code>stretch</code>).
<code>align-items</code>	Aligns items inside grid cells along the block (column) axis (<code>start</code> , <code>end</code> , <code>center</code> , <code>stretch</code>).
<code>justify-content</code>	Aligns the grid itself along the inline axis inside the container (<code>start</code> , <code>end</code> , <code>center</code> , <code>space-between</code> , <code>space-around</code> , <code>space-evenly</code>).
<code>align-content</code>	Aligns the grid itself along the block axis inside the container (<code>start</code> , <code>end</code> , <code>center</code> , <code>space-between</code> , <code>space-around</code> , <code>space-evenly</code>).
<code>grid-auto-columns</code>	Specifies the size of implicitly created columns.
<code>grid-auto-rows</code>	Specifies the size of implicitly created rows.
Tips:	Grid is powerful for 2D layouts (rows and columns simultaneously). Use for page layouts, complex components.

CSS Grid (Items)

<code>grid-area</code>	Assigns an item to a named grid area, or specifies its position using row/column start/end lines.
<code>grid-column-start</code> , <code>grid-column-end</code>	Specifies which column lines the item starts and ends at (<code>line-number</code> , <code>span number</code> , <code>line-name</code>).
<code>grid-row-start</code> , <code>grid-row-end</code>	Specifies which row lines the item starts and ends at (<code>line-number</code> , <code>span number</code> , <code>line-name</code>).
<code>grid-column</code>	Shorthand for <code>grid-column-start</code> and <code>grid-column-end</code> (e.g., <code>grid-column: 1 / 3;</code> or <code>grid-column: span 2;</code>).
<code>grid-row</code>	Shorthand for <code>grid-row-start</code> and <code>grid-row-end</code> .
<code>justify-self</code>	Aligns the individual grid item inside its cell along the inline axis (overrides <code>justify-items</code> on the container). Values similar to <code>justify-items</code> .
<code>align-self</code>	Aligns the individual grid item inside its cell along the block axis (overrides <code>align-items</code> on the container). Values similar to <code>align-items</code> .

Floats & Clearing

<code>float: left;</code>	Element floats to the left within its container. Text and inline elements wrap around it.
<code>float: right;</code>	Element floats to the right within its container.
<code>float: none;</code>	Element does not float (default).
<code>clear: left;</code>	Element moves below any floated elements on its left side.
<code>clear: right;</code>	Element moves below any floated elements on its right side.
<code>clear: both;</code>	Element moves below any floated elements on both sides.
The "clearfix" hack:	<pre>.clearfix::after { content: ""; display: table; /* Use table to contain floats */ clear: both; }</pre>

Typography & Advanced Styling

Fonts

<code>font-family</code>	Specifies the font(s) to use (comma-separated, with generic fallback).
<code>font-size</code>	Sets the size of the text (<code>px</code> , <code>em</code> , <code>rem</code> , <code>%</code> , <code>vw</code> , <code>vh</code>). <code>rem</code> is recommended for accessibility.
<code>font-weight</code>	Sets how thick or thin characters are (<code>normal</code> , <code>bold</code> , <code>lighter</code> , <code>bolder</code> , <code>100</code> to <code>900</code>).
<code>font-style</code>	Sets the style of the font (<code>normal</code> , <code>italic</code> , <code>oblique</code>).
<code>font-variant</code>	Sets whether or not text should be displayed in a small-caps font (<code>normal</code> , <code>small-caps</code>).
<code>line-height</code>	Sets the spacing between lines (<code>number</code> (multiplier), <code>length</code> , <code>%</code>). Unitless number is best practice.
<code>font</code>	Shorthand for <code>font-style</code> , <code>font-variant</code> , <code>font-weight</code> , <code>font-size</code> / <code>line-height</code> , and <code>font-family</code> .
<code>@font-face</code>	Rule for defining custom fonts to load.

Text Styling & Effects

<code>text-align</code>	Aligns the text inside its container (<code>left</code> , <code>right</code> , <code>center</code> , <code>justify</code>).
<code>text-decoration</code>	Adds decoration lines (<code>none</code> , <code>underline</code> , <code>overline</code> , <code>line-through</code>). Can also set color and style.
<code>text-transform</code>	Controls the capitalization of text (<code>none</code> , <code>uppercase</code> , <code>lowercase</code> , <code>capitalize</code>).
<code>text-indent</code>	Specifies the indentation of the first line of text.
<code>letter-spacing</code>	Increases or decreases the space between characters.
<code>word-spacing</code>	Increases or decreases the space between words.
<code>white-space</code>	Controls how whitespace is handled (<code>normal</code> , <code>nowrap</code> , <code>pre</code> , <code>pre-wrap</code> , <code>pre-line</code>).
<code>text-shadow</code>	Adds shadow to text (<code>h-shadow v-shadow blur-radius color</code>).
<pre>h1 { text-shadow: 2px 2px 5px blue; }</pre>	<pre>.truncate { white-space: nowrap; overflow: hidden; text-overflow: ellipsis; }</pre>

Lists & Tables

<code>list-style-type</code>	Sets the type of list item marker (<code>disc</code> , <code>circle</code> , <code>square</code> , <code>decimal</code> , <code>none</code> , etc.).
<code>list-style-image</code>	Sets an image as the list item marker (<code>url(...)</code>).
<code>list-style-position</code>	Specifies the position of the list item marker (<code>inside</code> , <code>outside</code>).
<code>list-style</code>	Shorthand for all list style properties.
<code>border-collapse</code>	Specifies if table borders should be collapsed into a single border (<code>separate</code> , <code>collapse</code>).
<code>border-spacing</code>	Specifies the distance between the borders of adjacent cells (when <code>border-collapse: separate</code>).
<code>caption-side</code>	Specifies the position of the table caption (<code>top</code> , <code>bottom</code>).
<code>empty-cells</code>	Shows or hides borders and background on empty cells in a table (<code>show</code> , <code>hide</code>).
<pre>ul { list-style: none; padding: 0; } table { border-collapse: collapse; } td, th { border: 1px solid #ddd; padding: 8px; }</pre>	Common reset for lists and basic table styling.

Units

Absolute Units (Physical Size)	<code>px</code> (pixels - relative to viewing device), <code>pt</code> (points - 1/72 of an inch), <code>pc</code> (picas - 12 points), <code>in</code> (inches), <code>cm</code> (centimeters), <code>mm</code> (millimeters).
Relative Units (Relative to Parent/Viewport/Root)	<code>%</code> (relative to parent element), <code>em</code> (relative to parent's font-size), <code>rem</code> (relative to root (<code><html></code>) font-size).
Viewport Units (Relative to Viewport Size)	<code>vw</code> (1% of viewport width), <code>vh</code> (1% of viewport height), <code>vmin</code> (1% of viewport's smaller dimension), <code>vmax</code> (1% of viewport's larger dimension).
Flex/Grid Units	<code>fr</code> (fraction of the available space in a grid container). <code>auto</code> (takes up remaining space or size of content).
Function Units	<code>calc()</code> (perform calculations), <code>min()</code> , <code>max()</code> , <code>clamp()</code> (constrain a value between two others).
<pre>.element { width: 50%; /* 50% of parent width */ font-size: 1.2em; /* 1.2 times parent font-size */ padding: 1rem; /* 1 time root font- size */ height: 50vh; /* 50% of viewport height */ } .grid-container { grid-template-columns: 1fr auto 1fr; }</pre>	<pre>.responsive-text { font-size: clamp(1rem, 2.5vw, 2rem); } /* Font size will be between 1rem and 2rem, scaling with viewport width (2.5vw) */</pre>
Best Practice:	Use <code>rem</code> for font sizes (relative to root) and <code>em</code> for components (relative to parent component) for better scaling. Use <code>%</code> , <code>vw</code> / <code>vh</code> , <code>fr</code> for responsive layouts.

Custom Properties (Variables)

```
--*name*: value;
```

Define a custom property (variable) in a selector.

```
var(--*name*); or var(--*name*, fallback-value);
```

Use a custom property.

```
:root { /* Define globally or in a specific scope */
  --main-color: #06c;
  --padding: 10px 15px;
}

h1 {
  color: var(--main-color);
}

.button {
  padding: var(--padding);
  background-color: var(--main-color);
  border: 1px solid var(--main-color);
}

.element {
  color: var(--secondary-color, red); /* Use fallback if --
secondary-color is not defined */
}
```

Tips:

Makes CSS more maintainable. Useful for themes, consistent spacing, colors, etc.
Can be updated dynamically with JavaScript.

Responsive Design & Interaction

Media Queries

<code>@media only screen and (max-width: 600px) { /* CSS rules */ }</code>
Apply styles only when the screen width is 600px or less.
<code>@media print { /* CSS rules */ }</code>
Apply styles only when printing the page.
Common Media Features: <code>width</code>, <code>min-width</code>, <code>max-width</code> <code>height</code>, <code>min-height</code>, <code>max-height</code> <code>orientation</code> (<code>portrait</code>, <code>landscape</code>) <code>resolution</code>
Logical Operators: <code>and</code>: Combines media features (<code>only screen and (min-width: 768px) and (max-width: 1024px)</code>) <code>,</code> (comma): Acts as OR (<code>screen and (max-width: 600px), print</code>) <code>not</code>: Negates a media query (not print)
<pre>/* Mobile First Approach */ .container { width: 100%; } @media (min-width: 768px) { /* Tablet styles */ .container { width: 750px; margin: 0 auto; } } @media (min-width: 1200px) { /* Desktop styles */ .container { width: 1170px; } }</pre>
Tips: - Use a mobile-first approach (design for small screens first, then use <code>min-width</code> media queries). - Use relative units (<code>%</code>, <code>em</code>, <code>rem</code>, <code>vw</code> / <code>vh</code>) alongside media queries.

Transitions

<code>transition-property</code>	Specifies the CSS property to transition (<code>none</code> , <code>all</code> , or specific property name like <code>opacity</code> , <code>transform</code> , <code>color</code>).
<code>transition-duration</code>	Specifies how long the transition will take (<code>time</code> in seconds <code>s</code> or milliseconds <code>ms</code>).
<code>transition-timing-function</code>	Specifies the speed curve of the transition (<code>ease</code> (default), <code>linear</code> , <code>ease-in</code> , <code>ease-out</code> , <code>ease-in-out</code> , <code>cubic-bezier(n,n,n,n)</code>).
<code>transition-delay</code>	Specifies a delay before the transition starts (<code>time</code>).
<code>transition</code>	Shorthand for all transition properties (e.g., <code>transition: property duration timing-function delay;</code>).
<pre>.button { background-color: blue; transition: background-color 0.3s ease; } .button:hover { background-color: darkblue; }</pre>	<pre>.box { width: 100px; transition: width 0.5s ease-in-out 0.1s; /* transition width over 0.5s, 0.1s delay */ } .box:hover { width: 200px; }</pre>
Tips:	Transition properties that browsers can animate efficiently (<code>opacity</code> , <code>transform</code>) for better performance.

Transformations (2D)

<code>transform: translate(x, y);</code>	Moves an element from its current position.
<code>transform: translateX(x);</code>	Moves an element horizontally.
<code>transform: translateY(y);</code>	Moves an element vertically.
<code>transform: rotate(angle);</code>	Rotates an element (<code>angle</code> in <code>deg</code> , <code>grad</code> , <code>rad</code> , <code>turn</code>).
<code>transform: scale(x, y);</code>	Changes the size of an element (1 is original size).
<code>transform: scaleX(x);</code>	Changes the width of an element.
<code>transform: scaleY(y);</code>	Changes the height of an element.
<code>transform: skew(x-angle, y-angle);</code>	Skews an element along the X and Y axes.
<code>transform-origin</code>	Specifies the point around which a transform is performed (default is <code>center center</code>).

Other Useful Properties

<code>opacity</code>	Sets the transparency level of an element (0 is fully transparent, 1 is fully opaque).
<code>box-shadow</code>	Adds shadow to an element's box (<code>h-shadow</code> <code>v-shadow</code> <code>blur-radius</code> <code>spread-radius</code> <code>color</code> <code>inset</code>).
<code>border-radius</code>	Adds rounded corners to an element.
<code>outline</code>	Draws an outline around an element (outside the border). Use <code>outline: none;</code> with caution for accessibility.
<code>cursor</code>	Specifies the mouse cursor to be displayed (<code>pointer</code> , <code>grab</code> , <code>text</code> , <code>not-allowed</code> , <code>default</code> , etc.).
<code>visibility</code>	Hides or shows an element without affecting layout (<code>visible</code> , <code>hidden</code> , <code>collapse</code>).
<code>overflow</code>	Specifies how to handle content that overflows an element's box (<code>visible</code> , <code>hidden</code> , <code>scroll</code> , <code>auto</code>).
<code>pointer-events</code>	Controls whether an element can be the target of mouse events (<code>auto</code> , <code>none</code>).