



**Thermodynamics**

**Basic Concepts**

<b>Zerth Law</b>	If two systems are each in thermal equilibrium with a third system, then they are in thermal equilibrium with each other.
<b>First Law</b>	Energy cannot be created or destroyed, only converted from one form to another. $\Delta U = Q - W$
<b>Second Law</b>	The total entropy of an isolated system can only increase over time. $\Delta S \geq 0$
<b>Third Law</b>	As temperature approaches absolute zero, the entropy of a system approaches a minimum or zero.
<b>Enthalpy (H)</b>	$H = U + PV$ , where U is internal energy, P is pressure, and V is volume.
<b>Specific Heat (c)</b>	The amount of heat required to raise the temperature of one unit mass of a substance by one degree. $Q = mc\Delta T$

**Thermodynamic Processes**

<b>Isothermal</b>	Constant temperature. $\Delta T = 0, Q = W$
<b>Adiabatic</b>	No heat transfer. $Q = 0, \Delta U = -W$
<b>Isobaric</b>	Constant pressure. $\Delta P = 0, W = P\Delta V$
<b>Isochoric (Isometric)</b>	Constant volume. $\Delta V = 0, W = 0, \Delta U = Q$
<b>Polytropic</b>	Process described by $PV^n = \text{constant}$ , where n is the polytropic index. $W = (P_2V_2 - P_1V_1) / (1-n)$

**Cycles**

<b>Carnot Cycle</b>	Theoretical thermodynamic cycle with the highest possible efficiency. Efficiency = $1 - (T_c/T_h)$
<b>Otto Cycle</b>	Idealized cycle for spark-ignition internal combustion engines. Efficiency = $1 - (1/r^{k-1})$
<b>Diesel Cycle</b>	Idealized cycle for compression-ignition internal combustion engines. Efficiency = $1 - (1/r^{k-1}) * ((rc^k - 1) / (k*(rc-1)))$

**Fluid Mechanics**

**Fluid Properties**

<b>Density (<math>\rho</math>)</b>	Mass per unit volume. $\rho = m/V$
<b>Specific Weight (<math>\gamma</math>)</b>	Weight per unit volume. $\gamma = \rho g$
<b>Viscosity (<math>\mu</math>)</b>	Resistance to flow. $\tau = \mu(du/dy)$
<b>Kinematic Viscosity (<math>\nu</math>)</b>	Ratio of viscosity to density. $\nu = \mu/\rho$
<b>Surface Tension (<math>\sigma</math>)</b>	Force per unit length acting at the interface between two fluids. $F = \sigma L$

**Fluid Statics**

<b>Pressure (P)</b>	Force per unit area. $P = F/A$
<b>Hydrostatic Pressure</b>	Pressure due to the weight of a fluid column. $P = \rho gh$
<b>Buoyancy</b>	Upward force exerted by a fluid on an immersed object. $F_b = \rho Vg$

**Fluid Dynamics**

<b>Continuity Equation</b>	$A_1V_1 = A_2V_2$ (for incompressible fluids)
<b>Bernoulli's Equation</b>	$P + (1/2)\rho V^2 + \rho gh = \text{constant}$
<b>Reynolds Number (Re)</b>	Dimensionless number indicating whether flow is laminar or turbulent. $Re = (\rho V D) / \mu$

**Solid Mechanics**

**Stress and Strain**

<b>Stress (<math>\sigma</math>)</b>	Force per unit area. $\sigma = F/A$
<b>Strain (<math>\epsilon</math>)</b>	Deformation per unit length. $\epsilon = \Delta L/L$
<b>Young's Modulus (E)</b>	Measure of stiffness of a material. $E = \sigma/\epsilon$
<b>Shear Stress (<math>\tau</math>)</b>	Stress parallel to the surface. $\tau = F/A$
<b>Shear Strain (<math>\gamma</math>)</b>	Angular deformation. $\gamma = \Delta x/L$
<b>Shear Modulus (G)</b>	Measure of a material's resistance to shear deformation. $G = \tau/\gamma$
<b>Poisson's Ratio (<math>\nu</math>)</b>	Ratio of lateral strain to axial strain. $\nu = -\epsilon_{\text{lateral}}/\epsilon_{\text{axial}}$

**Beams**

<b>Bending Stress (<math>\sigma</math>)</b>	$\sigma = My/I$ , where M is bending moment, y is distance from neutral axis, and I is moment of inertia.
<b>Shear Stress in Beams (<math>\tau</math>)</b>	$\tau = VQ/Ib$ , where V is shear force, Q is first moment of area, I is moment of inertia, and b is width.
<b>Deflection of Beams (<math>\delta</math>)</b>	Depends on loading and support conditions. Common formulas are available for various cases.

**Torsion**

<b>Torsional Shear Stress (<math>\tau</math>)</b>	$\tau = T\rho/J$ , where T is torque, $\rho$ is radial distance, and J is polar moment of inertia.
<b>Angle of Twist (<math>\theta</math>)</b>	$\theta = TL/GJ$ , where L is length, G is shear modulus, and J is polar moment of inertia.

**Dynamics and Vibrations**

## Kinematics

<b>Displacement (s)</b>	Change in position. Measured in meters (m).
<b>Velocity (v)</b>	Rate of change of displacement. $v = ds/dt$ . Measured in meters per second (m/s).
<b>Acceleration (a)</b>	Rate of change of velocity. $a = dv/dt$ . Measured in meters per second squared (m/s <sup>2</sup> ).
<b>Uniform Acceleration Equations</b>	$v = u + at$ , $s = ut + (1/2)at^2$ , $v^2 = u^2 + 2as$

## Kinetics

<b>Newton's Second Law</b>	$F = ma$ , where F is force, m is mass, and a is acceleration.
<b>Work (W)</b>	$W = Fd \cos(\theta)$ , where F is force, d is displacement, and $\theta$ is the angle between them.
<b>Kinetic Energy (KE)</b>	$KE = (1/2)mv^2$ , where m is mass and v is velocity.
<b>Potential Energy (PE)</b>	$PE = mgh$ , where m is mass, g is acceleration due to gravity, and h is height.
<b>Power (P)</b>	$P = W/t$ , where W is work and t is time. Also, $P = Fv$ .

## Vibrations

<b>Natural Frequency (<math>\omega_n</math>)</b>	$\omega_n = \sqrt{k/m}$ , where k is spring stiffness and m is mass.
<b>Damping Ratio (<math>\zeta</math>)</b>	$\zeta = c / (2\sqrt{mk})$ , where c is damping coefficient.
<b>Damped Frequency (<math>\omega_d</math>)</b>	$\omega_d = \omega_n \sqrt{1 - \zeta^2}$